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Project 1

-For my project one I did a simple game of Blackjack.

-For starting the game, user must select floor of casino, table number, number of players, and the amount they are cashing in to play. Once that’s been entered, games start as normal and continues until either all players have cashed out or have run out of money. Once all players have left, the program records the table number, floor, number if players, and how much the table either one or lost.

-Major sections of code:

- Main: In main, we run a simple do-while loop running through each section of the code, passing through checkpoints for flags as well as getting info from the player. Whetther or not they want to cash out, or bet 10 dollars.